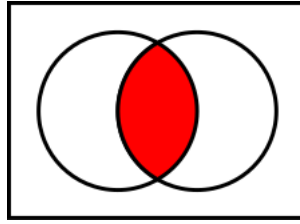


# *Logical conjunction*

In [logic](#), [mathematics](#) and [linguistics](#), And ( $\wedge$ ) is the [truth-functional](#) operator of **logical conjunction**; the *and* of a set of operands is true if and only if *all* of its operands are true. The [logical connective](#) that represents this operator is typically written as  $\wedge$  or  $\cdot$ .<sup>[1][2][3]</sup>

Logical conjunction

AND



Definition

$xy$

Truth table

(0001)

Logic gate



Normal forms

Disjunctive

$xy$

Conjunctive

$xy$

Zhegalkin polynomial

$xy$

Post's lattices

0-preserving

yes

1-preserving

yes

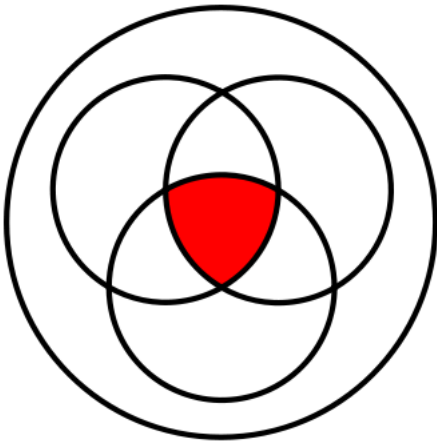
Monotone

no

Affine

no

[v t e\(https://en.wikipedia.org/w/index.php?title=Template:Infobox\\_logical\\_connective&action=edit\)](https://en.wikipedia.org/w/index.php?title=Template:Infobox_logical_connective&action=edit)



Venn diagram of  $A \wedge B \wedge C$

$A \wedge B$  is true if and only if  $A$  is true and  $B$  is true.

An operand of a conjunction is a **conjunct**.

Beyond logic, the term "conjunction" also refers to similar concepts in other fields:

- In [natural language](#), the [denotation](#) of expressions such as [English](#) "and".
- In [programming languages](#), the [short-circuit and control structure](#).
- In [set theory](#), [intersection](#).
- In [lattice theory](#), logical conjunction ([greatest lower bound](#)).
- In [predicate logic](#), [universal quantification](#).

## Notation

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**And** is usually denoted by an infix operator: in mathematics and logic, it is denoted by  $\wedge$ ,<sup>[1][3]</sup>  $\&$  or  $\times$ ; in electronics,  $\cdot$ ; and in programming languages, `&`, `&&`, or `and`. In [Jan Łukasiewicz's prefix notation for logic](#), the operator is **K**, for Polish *koniunkcja*.<sup>[4]</sup>

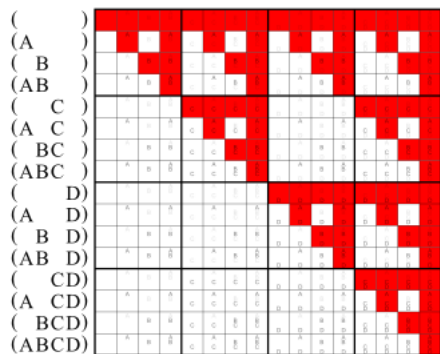
## Definition

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**Logical conjunction** is an [operation](#) on two [logical values](#), typically the values of two [propositions](#), that produces a value of *true if and only if* both of its operands are true.<sup>[2][3]</sup>

The conjunctive **identity** is true, which is to say that AND-ing an expression with true will never change the value of the expression. In keeping with the concept of **vacuous truth**, when conjunction is defined as an operator or function of arbitrary **arity**, the empty conjunction (AND-ing over an empty set of operands) is often defined as having the result true.

## Truth table



Conjunctions of the arguments on the left – The **true bits** form a **Sierpinski triangle**.

The **truth table** of  $A \wedge B$ :<sup>[2][3]</sup>

<i>A</i>	<i>B</i>	$A \wedge B$
T	T	T
T	F	F
F	T	F
F	F	F

## Defined by other operators

In systems where logical conjunction is not a primitive, it may be defined as<sup>[5]</sup>

$$A \wedge B = \neg(A \rightarrow \neg B)$$

or

$$A \wedge B = \neg(\neg A \vee \neg B).$$

# Introduction and elimination rules

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As a rule of inference, [conjunction introduction](#) is a classically [valid](#), simple [argument form](#). The argument form has two premises,  $A$  and  $B$ . Intuitively, it permits the inference of their conjunction.

$A$ ,  
 $B$ .  
Therefore,  $A$  and  $B$ .

or in [logical operator](#) notation:

$A$ ,  
 $B$   
 $\vdash A \wedge B$

Here is an example of an argument that fits the form [conjunction introduction](#):

Bob likes apples.  
Bob likes oranges.  
Therefore, Bob likes apples and Bob likes oranges.

[Conjunction elimination](#) is another classically [valid](#), simple [argument form](#). Intuitively, it permits the inference from any conjunction of either element of that conjunction.

$A$  and  $B$ .  
Therefore,  $A$ .

...or alternatively,

$A$  and  $B$ .  
Therefore,  $B$ .

In [logical operator](#) notation:

$A \wedge B$   
 $\vdash A$

...or alternatively,

$A \wedge B$   
 $\vdash B$

# Negation

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## Definition

A conjunction  $A \wedge B$  is proven false by establishing either  $\neg A$  or  $\neg B$ . In terms of the object language, this reads

$$\neg A \rightarrow \neg(A \wedge B)$$

This formula can be seen as a special case of

$$(A \rightarrow C) \rightarrow ((A \wedge B) \rightarrow C)$$

when  $C$  is a false proposition.

## Other proof strategies

If  $A$  implies  $\neg B$ , then both  $\neg A$  as well as  $A$  prove the conjunction false:

$$(A \rightarrow \neg B) \rightarrow \neg(A \wedge B)$$

In other words, a conjunction can actually be proven false just by knowing about the relation of its conjuncts, and not necessary about their truth values.

This formula can be seen as a special case of

$$(A \rightarrow (B \rightarrow C)) \rightarrow ((A \wedge B) \rightarrow C)$$

when  $C$  is a false proposition.

Either of the above are constructively valid proofs by contradiction.

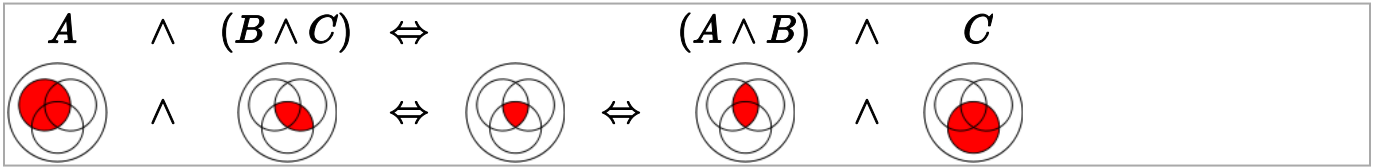
# Properties

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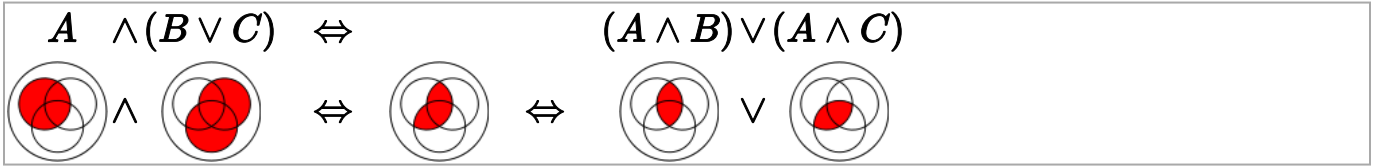
**commutativity: yes**



**associativity: yes**

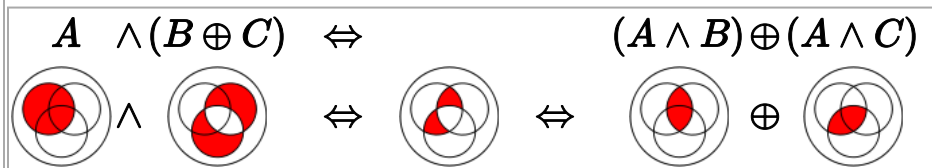


**distributivity:** with various operations, especially with *or*

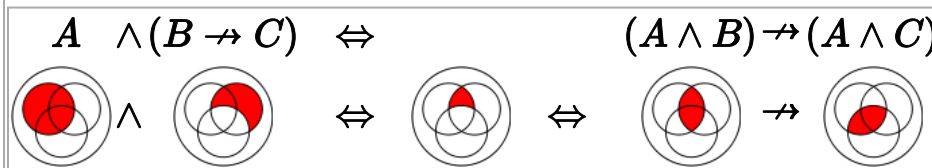


**others**

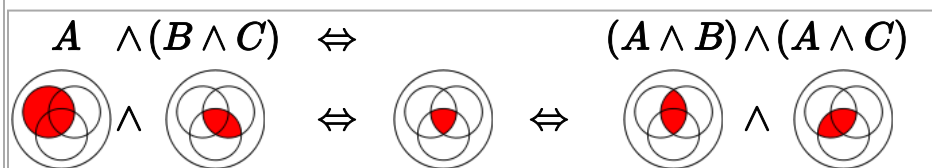
with **exclusive or**:



with **material nonimplication**:



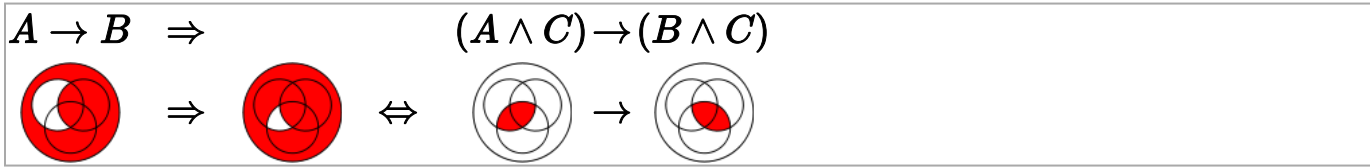
with itself:



**idempotency: yes**

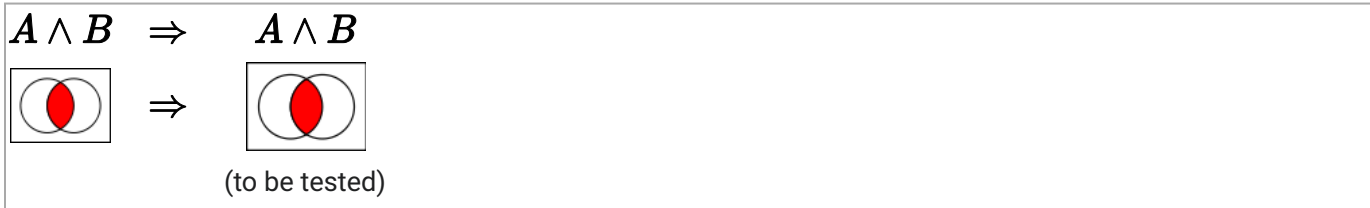


**monotonicity: yes**



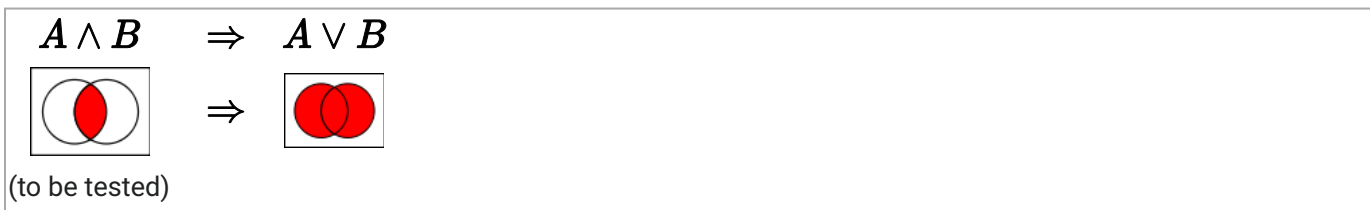
**truth-preserving: yes**

When all inputs are true, the output is true.



**falsehood-preserving: yes**

When all inputs are false, the output is false.

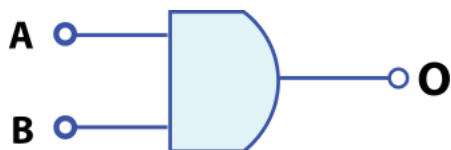


**Walsh spectrum: (1,-1,-1,1)**

**Nonlinearity: 1** (the function is **bent**)

If using **binary** values for true (1) and false (0), then *logical conjunction* works exactly like normal arithmetic **multiplication**.

## Applications in computer engineering



AND logic gate



In high-level computer programming and [digital electronics](#), logical conjunction is commonly represented by an infix operator, usually as a keyword such as " `AND` ", an algebraic multiplication, or the ampersand symbol `&` (sometimes doubled as in `&&` ). Many languages also provide [short-circuit](#) control structures corresponding to logical conjunction.

Logical conjunction is often used for bitwise operations, where `0` corresponds to false and `1` to true:

- `0 AND 0 = 0` ,
- `0 AND 1 = 0` ,
- `1 AND 0 = 0` ,
- `1 AND 1 = 1` .

The operation can also be applied to two binary [words](#) viewed as [bitstrings](#) of equal length, by taking the bitwise AND of each pair of bits at corresponding positions. For example:

- `11000110 AND 10100011 = 10000010` .

This can be used to select part of a bitstring using a [bit mask](#). For example, `10011101 AND 00001000 = 00001000` extracts the fifth bit of an 8-bit bitstring.

In [computer networking](#), bit masks are used to derive the network address of a [subnet](#) within an existing network from a given [IP address](#), by ANDing the IP address and the [subnet mask](#).

Logical conjunction " `AND` " is also used in [SQL](#) operations to form [database](#) queries.

The [Curry–Howard correspondence](#) relates logical conjunction to [product types](#).

## Set-theoretic correspondence

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The membership of an element of an [intersection set](#) in [set theory](#) is defined in terms of a logical conjunction:  $x \in A \cap B$  if and only if  $(x \in A) \wedge (x \in B)$ . Through this correspondence, set-theoretic intersection shares several properties with logical conjunction, such as [associativity](#), [commutativity](#) and [idempotence](#).

## Natural language

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As with other notions formalized in mathematical logic, the logical conjunction *and* is related to, but not the same as, the [grammatical conjunction](#) *and* in natural languages.

English "and" has properties not captured by logical conjunction. For example, "and" sometimes implies order having the sense of "then". For example, "They got married and had a child" in common discourse means that the marriage came before the child.

The word "and" can also imply a partition of a thing into parts, as "The American flag is red, white, and blue." Here, it is not meant that the flag is *at once* red, white, and blue, but rather that it has a part of each color.

## See also

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- [And-inverter graph](#)
- [AND gate](#)
- [Bitwise AND](#)
- [Boolean algebra \(logic\)](#)
- [Boolean algebra topics](#)
- [Boolean conjunctive query](#)
- [Boolean domain](#)
- [Boolean function](#)
- [Boolean-valued function](#)
- [Conjunction elimination](#)
- [De Morgan's laws](#)
- [First-order logic](#)
- [Fréchet inequalities](#)
- [Grammatical conjunction](#)
- [Logical disjunction](#)
- [Logical negation](#)
- [Logical graph](#)
- [Operation](#)
- [Peano–Russell notation](#)
- [Propositional calculus](#)

## References

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2. "[Conjunction, Negation, and Disjunction](https://philosophy.lander.edu/logic/conjunct.html)" (<https://philosophy.lander.edu/logic/conjunct.html>) . *philosophy.lander.edu*. Retrieved 2020-09-02.
3. "[2.2: Conjunctions and Disjunctions](https://math.libretexts.org/Courses/Monroe_Community_College/MTH_220_Discrete_Math/2%3A_Logic/2.2%3A_Conjunctions_and_Disjunctions)" ([https://math.libretexts.org/Courses/Monroe\\_Community\\_College/MTH\\_220\\_Discrete\\_Math/2%3A\\_Logic/2.2%3A\\_Conjunctions\\_and\\_Disjunctions](https://math.libretexts.org/Courses/Monroe_Community_College/MTH_220_Discrete_Math/2%3A_Logic/2.2%3A_Conjunctions_and_Disjunctions)) . *Mathematics LibreTexts*. 2019-08-13. Retrieved 2020-09-02.

4. *Józef Maria Bocheński* (1959), *A Précis of Mathematical Logic*, translated by Otto Bird from the French and German editions, Dordrecht, South Holland: D. Reidel, *passim*.
5. Smith, Peter. "Types of proof system" (<http://www.logicmatters.net/resources/pdfs/ProofSystems.pdf>) (PDF). p. 4.

## External links

Wikimedia Commons has media related to ***Logical conjunction***.

- "Conjunction" (<https://www.encyclopediaofmath.org/index.php?title=Conjunction>) , *Encyclopedia of Mathematics*, EMS Press, 2001 [1994]
- Wolfram MathWorld: Conjunction (<http://mathworld.wolfram.com/Conjunction.html>)
- "Property and truth table of AND propositions" (<https://web.archive.org/web/20170506173821/http://www.math.hawaii.edu/~ramsey/Logic/And.html>) . Archived from the original (<http://www.math.hawaii.edu/~ramsey/Logic/And.html>) on May 6, 2017.

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